**ENG 1450 HOMEWORK – due Nov. 4, 2015**

***Field of Dreams* viewing guide**

Directions: Answer each question in complete sentences on a separate sheet of paper. Explain each answer.

This homework is worth 30 points.

Halfway through:

1. Halfway through the movie, what is the film’s main problem? (REMEMBER: gap between where we are and where we want to be)
2. Generate a list of possible solutions to the film’s main problem.
3. What would be the problem with using the present state/desired state technique at this point in the film?

After the movie:

1. At the end of the movie, what is the film’s main problem?
2. What are some smaller problems that pop up throughout the movie? Pick one smaller problem and explain how it is resolved.
3. Where in the film do you see blocks? What kind of blocks are they?
4. Where in the film do you see blockbusting?
5. What features of Ray’s personality allow him to be a creative problem solver? Consult the textbook readings for specifics (e.g., Seven Habits).
6. When does Ray need to work individually? When does he need to be part of a team to solve problems? Overall, does Ray work better on his own or with a team?
7. What is the final solution to the film’s main problem?
8. Create a Duncker diagram that outlines the film’s main problem and the paths Ray takes to achieve his desired state.

**ENG 1450 REPORT #7 – due Nov. 4, 2015**

Directions: Write a one-page report that responds to the following prompt:

What would you do if you heard a voice telling to do something odd, risky, or seemingly foolish? Would you listen? Would you trust the voice? What do you think your answers to these questions tell you about your own abilities to solve problems, work in a team, etc.?

Approach this report with an open mind. Think hypothetically. Be creative.